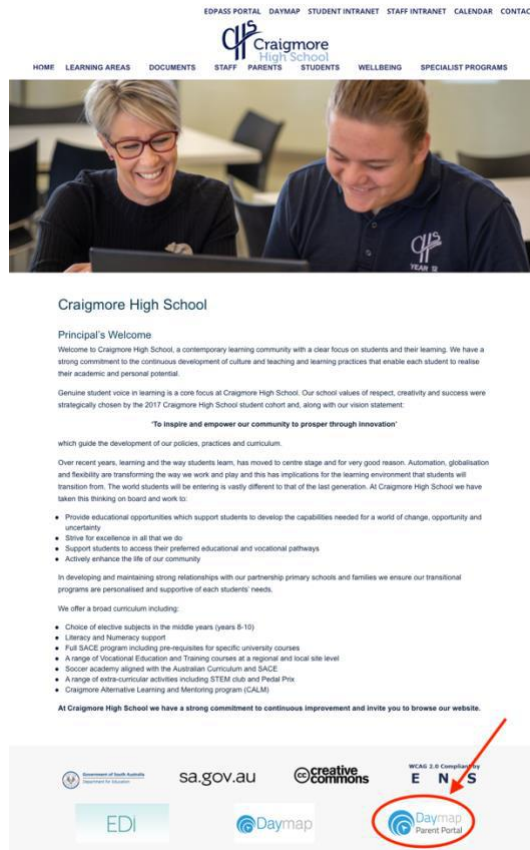


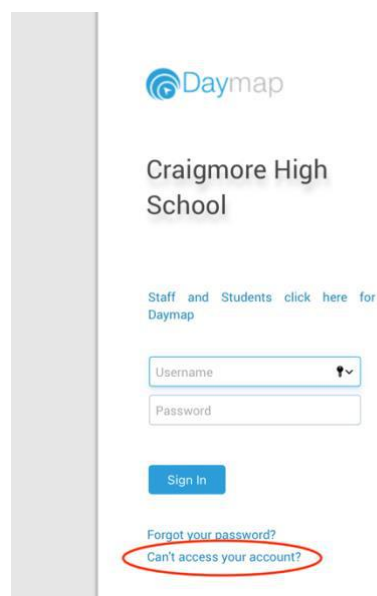
# DAYMAP PARENT PORTAL NEW USER INSTRUCTIONS

Follow these step-by-step instructions:

1. Access the Craigmore High School website <https://craigmorehs.sa.edu.au> and click the 'Daymap Parent Portal' icon at the bottom of the web page



2. Click on 'Can't access your account?'



3. Enter your **Parent/Carer Email Address** that is registered with the school \*  
Enter your child's **Student Code** (6-digit Student ID Number on their Student ID card)\*

*\*For more information refer to Daymap Parent Portal FAQs*

Click **Reset Password**



The screenshot shows a web form for resetting a password. At the top, it says: "Enter the email address you have registered with the school along with a matching valid student code. A link to set your password will be emailed to you." Below this are two input fields: "Email" and "Student Code". A blue "Reset Password" button is centered below the fields. At the bottom, there is a link: "Click here to log on to Daymap Connect" and the Daymap logo.

4. You will then be sent an email to the address you provided (please give this up to 24 hours). If you cannot locate the email, check your spam/junk folder.

In the email, click on the **URL link**

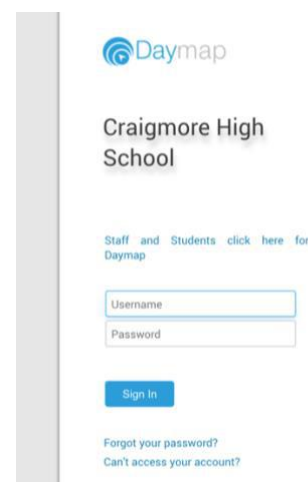
Enter the **Password** you wish to use

Click **Reset Password**

5. Log in: Your **Username** is provided in the email that you received. This will be 4 letters and 2 numbers (eg. **SMIT01**)

Enter the **Password** you established in step 4

Click **Sign In**



The screenshot shows the Daymap Sign In page for Craigmore High School. It features the Daymap logo at the top left, followed by the school name "Craigmore High School". Below that is a link: "Staff and Students click here for Daymap". There are two input fields: "Username" and "Password". A blue "Sign In" button is positioned below the fields. At the bottom, there are two links: "Forgot your password?" and "Can't access your account?".

**Still can't log in?**

Contact the school on 8254 6522 to confirm your email details are correct